| Story Act   | NPC Name          | Dialogue Type          | Dialogue String  | Add | Check | ID   |
|-------------|-------------------|------------------------|--|-----|-------|------|
|             | Doc Webb          | Initial                | Good thing those darned skeeters didn't hurt anyone when they buzzed into town.                                      |     |       |      |
|             |                   |                        | Don't you go off and get yourself injured, darn it.  |     |       |      |
|             |                   | Story                  | Couldn't have chose a worse time to visit Croakwood, stranger. Town was justed attacked by varmints!                 |     |       | DOC  |
|             |                   |                        | Say, you look real capable. Maybe you can help out with getting things in order!                                     |     |       |      |
|             |                   | Post-Story             | What are you waiting for? Run up the road and pitch in!  |     |       |      |
|             | Mrs. Swimmengen   | Initial                | I never thought Croakwood would become a dry town, but those varmints made sure of it.                               |     |       |      |
|             |                   |                        | Someone's gotta go a rescue mission for our root beer, or we'll have to make due with boring old water!              |     |       |      |
|             |                   | Story                  | Darn it, there goes the Skeeter Gang with the town's supply of root beer! My saloon will be ruined!                  |     |       | SAL  |
|             |                   | Story                  | I'll have that good-for-nothing sheriff's hide! You, stranger! Find me the sheriff!                                  |     |       |      |
|             |                   | Post-Story             | That yellowbellied log lump of a sheriff left us out to dry. Ask folks if they've seen him.                          |     |       |      |
|             |                   | Initial                | Curse that skeeter Mozzie McKay! Him and his gang of ruffians buzzed into town and scared my ducks.                  |     |       |      |
|             |                   | IIIIII                 | He was set to hang before, but he must have broken out!  |     |       |      |
|             | Skitterbrook      | Story                  | My poor ducks! They bolted when the Skeeters came. Out there in the swamp, all alone.                                |     |       | RCH  |
|             |                   |                        | Oh, the sheriff? I saw him talking to Scoutmaster Flint this morning. And keep an eye out for my ducks!              |     |       |      |
| Act 1: Town |                   | Post-Story             | Seen any of my ducks? Oh, I said I saw him with Scoutmaster Flint earlier. Ask him.                                  |     |       |      |
|             | Scoutmaster Flint | Initial                | The Firescouts are a group that encourages young fireflies to learn skills and help their community.                 |     |       |      |
|             |                   |                        | Unfortunately, marauding mosquito bandits are a bit outside our wheelhouse. We'll have to help in other ways.        |     |       |      |
|             |                   | Story                  | Looking for the sheriff, eh? I twisted his ear about local plant life this morning, but after that, I don't know.    |     |       | SCM  |
|             |                   |                        | But a Firescout is of service! Try talking to Ol' Silverslime, he's the most observant resident of this little town. |     |       |      |
|             |                   | Post-Story             | Have you bugged Ol' Silverslime yet? He notices everything, and is sure to know where to look.                       |     |       |      |
|             | Ol' Silverslime   | Initial                | Hrmm back in my day we had a real sheriff. None of this Skeeter Gang bandit malarkey.                                |     |       |      |
|             |                   |                        | What are you looking at, kid? Don't you have somewhere to be?  |     |       |      |
|             |                   | Story                  | Kid, sheriff's up at the Old Bayou Prison, probably up to his eyes in bandits. Sure you're up for that trek?         |     |       | OLD1 |
|             |                   |                        | The townies might be fooled, but you're greener than a sick lilypad. Getting to the prison is gonna be rough.        |     |       |      |
|             |                   | Post-Story             | I already told you, sheriff's up at the prison. If you're gonna go, hop to it.                                       |     |       |      |
|             | Deputy Phibia     | Initial                | Sorry, stranger. The bridge is out, skeeters wrecked it when they came through town.                                 |     |       | DEP  |
|             |                   |                        | Why, you'd have to be able to run on walls to get across now. Fat chance of that.                                    |     |       | J    |
|             | The Undertaker    | The Undertaker Initial | In the market for a sturdy coffin, stranger? Because you will be if you take this trail.                             |     |       | UND  |
|             |                   |                        | The path leads to Table Mountain. It's a dangerous trek, and you'd need to know how to swing across gaps.            |     |       | CND  |

|              | Firescout Fiona    | Initial            | Hey, mister! I'm a Firescout, and I'm posted here to tell you be careful. There are bandits ahead!                            | FSC1 |
|--------------|--------------------|--------------------|---|------|
|              | i ilescout i lolla | iriitiai           | Pay attention when passing by water, or they might leap out and suck your blood.  | 1301 |
|              | Bayou Bonnie       | Initial            | Are you a bandit? You don't look like one. Lots of wretched bandits out in my swamp today.                                    | ВАҮ  |
|              |                    |                    | Decided to hide out in this place. Used to be a guard post for the old prison, back in it's heyday.                           | DAI  |
|              | Sheriff Hoppert    | Initial            | Why are you still here, stranger? I'm just, uh taking a breather. I'll get going soon.  |      |
|              |                    |                    | No need to come, stranger. I was about to escape myself. I was just, uh finishing my plan.                                    |      |
|              |                    | Story              | The Skeeter bandits jumped me, locked me up, and broke out their leader Mozzie. His trial was coming up.                      | SHR1 |
|              |                    |                    | They attacked the town too? The root beer is gone! We need to act quickly. I'll meet you in town and we can plan.             |      |
|              |                    | Post-Story         | Go on stranger, get back to town. I'll catch up and we can find a way to solve this mess.                                     |      |
|              | Ol' Silverslime    | Initial            | Don't you need to save that sheriff's tail, kid? He's just over your shoulder there.  |      |
|              |                    | miliai             | What am I doing here? Making sure you're still hopping, that's what. Least I can do.  |      |
|              |                    |                    | Hrmm I'll admit, I reckoned you'd be leech food, kid. Maybe you'll amount to something after all.                             | OLD  |
|              |                    | Story              | But you've reached the end of the line. They never finished this here bridge, and you won't be able to jump across.           | OLDZ |
|              |                    |                    | So listen here that cage behind you has a book that'll learn you a skill to get outta here. Thank me later.                   |      |
|              |                    | Post-Story         | You want to get outta here, kid? You'll need that book in the cage back there. Go on, git.                                    |      |
|              | Foot Slime Book    | Initial            | A slimy book discussing the properties of frog mucus on the feet, even that it can be used to run on walls.                   | UPG1 |
|              |                    |                    | You one of them cowblokes, mate? I grew up hearing stories about your kind. I'm not from here, you see.                       | DIAT |
|              | Splasherville      | Initial            | Do you bloody uncivilized yanks just leave ducks lying helter-skelter around your country? There's one just up there.         | RMT  |
|              | Sheriff Hoppert    | Initial            | Hop to it, pardner. We've got to find the prospector and ask if she knows where the bandits are!                              |      |
|              |                    | Story              | Now that I've broken myself out of prison, I'd like to officially deputize you. You'll be a big help in getting our pop back. |      |
| ct 2:        |                    |                    | But we need to find where the bandits are hiding out. There's a prospector who roams the bayou looking for gold.              | SHR  |
| on and eturn |                    |                    | She might have gotten a good look at the bandits. Pardner, I want you to go to her camp and ask what she knows.               |      |
| turri        |                    | Post-Story         | For your first job as a deputy, I need you to head into the bayou and see what the prospector knows. Good luck!               |      |
|              | Ol' Silverslime    | Initial            | You're really beginning to live up to those duds, kid. But you've still got a lot to learn, don't you forget that             | 212  |
|              |                    |                    | Just listen to what I've got say, and we'll make a cowpoke outta you yet.   | OLD  |
|              | Doc Webb           | Initial            | Howdy, stranger. This trail goes to the prison, where you found the sheriff.  | 200  |
|              |                    |                    | Unless you're still looking for Skitterbrook's ducks, there shouldn't be anything else for you.                               | DOC  |
|              | Saloon Owner       | Initial            | Thank you for finding the sheriff, stranger. I gave him a piece of my mind.   | 241  |
|              |                    |                    | Maybe with your help, we can get the root beer back and I can get the saloon up and running again.                            | SAL  |
|              | Duck Rancher       | Initial            | Any word on my ducks? I'm worried sick. The sheriff says there's nothing he can do.   |      |
|              |                    |                    | Please, these duck are my livelihood. I'm sure they're out there somewhere.   | RCH  |
|              | Scoutmaster Flint  | Initial            | Did you know there's an old ghost town near the big rocks outside of town?  | 001  |
|              |                    |                    | Now you know. And knowing is half that battle. At least that's what they say.   | SC   |
|              | Deputy Phibia      | Initial            | Congratulations, fellow deputy. I hear you have a way for getting over what's left of the bridge.                             |      |
|              |                    |                    | Good luck on finding the prospector, and be careful. I've been seeing skeeter ruffians hanging around other end.              | DEP  |
|              | The Undertaker     | Initial            | Good job finding the sheriff! Say, you're doing dangerous work. I can make sure you're set up in case you croak               |      |
|              |                    |                    | Regardless, it's still not a great idea to tackle Table Mountain. I'm sure you've got better things to do.                    | UND  |
|              | Firescout Fiona    | a Initial          | You're back! When you dodged the bandits, the first one jumped at you and you went like 'whoosh' and dodged                   |      |
|              |                    |                    | And then when the other one flew at you, I was sure you were done for but you were too fast!                                  | FSC1 |
|              | Bayou Bonnie       | you Bonnie Initial | I was wondering where you went off to, wanderer. That bumbling sheriff came by here.  |      |
|              |                    |                    | You should have left him at the prison. It's amphibians like him that are why I don't live in town.                           | BAY  |
|              |                    |                    | Alright, chap? You've returned. I would have hiked into town but I've heard there are bandits about.                          |      |
|              | Splasherville      | Initial            | 7 angrit, onep. 104 vo retained. I would have timed into town but 1 vo heard alore are bandle about.                          | RMT  |

That and I'm knackered from my trip so far. I'm not made for walking everywhere.

|                       | Scribbled Note     | Initial/Story | Gone looking for gold at the ghost town on the other side of the rocks. Don't know when I'll be back Spadefoot    | NOT  |
|-----------------------|--------------------|---------------|---|------|
|                       |                    | Initial       | Might want to check that note, kid. Think it might help with finding that prospector you're looking for.          |      |
|                       |                    | Initial       | Wondering why I'm here? To keep you from getting in over your eyes.   |      |
|                       | Ol' Silverslime    | Story         | You're really starting to shape up into a bonafide cowboy, kid. But getting to the ghost town ain't easy.         | OLD4 |
|                       |                    |               | There's no wall to run over this gap behind me. But I think the prospector left something that you could use.     | OLD4 |
|                       |                    |               | Should be a mushroom around here somewhere that can take you to it.   |      |
|                       |                    | Post-Story    | You found that book yet? Should be somewhere near her camp.   |      |
|                       | Strong Tongue Book | Initial       | A sticky book of tongue workouts, with a dogeared page describing how a frog can swing from their tongue.         | UPG2 |
|                       | Prof. Myra Fraug   | lucité a l    | Say, traveler. Have you heard of Professor Fraug's Famous Cure All Elixir? I'm Professor Fraug, of course.        | CAUK |
|                       |                    | Initial       | I'm currently looking for ingredients so I can finish the next batch. I can get you a sample once it's done.      | SNK  |
|                       |                    | Initial       | What brings you to my neck of the bayou again? Seen any gold?   |      |
|                       |                    |               | No? Figured as much. Anyway, deal with those bandits yet?   |      |
|                       | Spadefoot          | 01            | Don't get many other frogs out here, stranger. Say, see any gold on your way in?                                  | PRO  |
|                       |                    | Story         | Bandits? Taking root beer? Hmm I saw some shady-lookin' fellers camping under Table Mountain earlier. Try there.  |      |
|                       |                    | Post-Story    | Said I saw some miscreants making camp under Table Mountain, that's probably what you're lookin' for.             |      |
|                       | Et annual Et a     |               | Howdy, stranger. Wanted to let you know that the red mushroom past here goes to town                              | F000 |
|                       | Firescout Flip     | Initial       | But keep going and swing a few times, and there's a lost rubber ducky. Firescouts help out!                       | FSC2 |
|                       | Sheriff Hoppert    |               | What are you still doing here? You're not a deputy anymore. We told you to leave.                                 |      |
| Act 2:                |                    | Initial       | If you show your face again, I'll run you outta town myself. Understand?  |      |
| Prospector and Return |                    | Story         | Table Mountain? I'll get a posse together. But your deputy status is revoked, you fraud.                          | OUDO |
| and Return            |                    |               | You thought we wouldn't find out? I knew as soon as I saw that Halloween costume you're wearing.                  | SHR3 |
|                       |                    |               | Just another kid playing cowpoke. We don't want you here in Croakwood. Leave.                                     |      |
|                       |                    | Post-Story    | I said to get out of town, kid. We don't need your help anymore.  |      |
|                       | Ol' Silverslime    | Initial       | You might want to check in the sheriff, kid. I think he might want to have a word with you.                       |      |
|                       |                    |               | Make sure to stand your ground against that yellowbellied clump of algae.   |      |
|                       |                    | erslime Story | Don't pay Hoppert any mind, pardner. You've shown more guts today than that slug has in his whole career.         | OLD5 |
|                       |                    |               | Now's the time to show them what you're made of. Beat the bandits at Table Rock and prove them wrong.             |      |
|                       |                    | Post-Story    | You're ready to face the bandits up at Table Rock, buckaroo. Show that sheriff what you're made of.               |      |
|                       | B W. I.I.          |               | I really though you could help when I saw you ride by the dock. Guess I was wrong.                                | D000 |
|                       | Doc Webb           |               | This road still goes to the jail, so you probably want to try another way unless you're looking for ducks.        | DOC2 |
|                       | Colore Owner       | In tal at     | Stranger, I don't care if the sheriff says you ain't a real cowboy. You've done all the work to find the bandits! | SAL  |
|                       | Saloon Owner       | Initial       | It doesn't matter that you ain't got a deputy badge. Save our town from the root beer drought.                    | SAL  |
|                       | Duck Rancher       | Initial       | You know, stranger, the sheriff never heard me about about the ducks, but you did.                                | RCH  |
|                       |                    |               | You have been looking for my ducks, right?  | RCH  |
|                       | Scoutmaster Flint  | Initial       | While a Firescout is honest, I also believe that it's important to pitch in and help people in need.              | COM  |
|                       |                    |               | That's what you did, and it doesn't count for nothing.  | SCM  |
|                       | Deputy Phibia      | Initial       | I know that the Sheriff said to get outta town, kid. But you already went this way.                               | DEP  |
|                       |                    |               | Unless you want to go on Skitterbrook's wild duck chase, maybe try the way you came in.                           | DEP  |
|                       | The Undertaker     | r Initial     | You know, I got a nice pine box just your size in the shop right now. Want to invest in your future?              | LINE |
|                       |                    |               | Just kidding. A little gnat told me you might be coming by. Best of luck on Table Mountain.                       | UND  |

|                     | Firescout Fern | Initial    | This mountain is pretty cool, but I think the bandits are hiding out here. Look at the camp!                             |  |      |
|---------------------|----------------|------------|--|--|------|
| Act 3: Table        |                |            | What should we do? I wonder if we should go for help!  |  |      |
| Mountain and Return |                | Story      | I wondered when someone would show to deal with these bandits. I stumbled upon them this morning.                        |  | FSC3 |
|                     |                |            | You might be interested to hear the nails holding up this table are getting a little loose. Firescouts are here to help! |  |      |
|                     |                | Post-Story | Try pulling the nails out of the table. Should give those ruffians a scare.  |  |      |