

Powerless Concept

Logline: After a world's superheroes and villains begin turning up mysteriously depowered, a superhero-idolizing secret agent with the ability to copy the powers of others must uncover the cause.

Type of Game: 3rd Person Action-Adventure

Project Mood: Somber suspense in a world losing its heroes.

Powerless Overview

The **protagonist is a secret agent**, given powers as a government response to superhuman threats.

Gameplay consists of **investigation and fighting**:

- Interviewing depowered heroes and villains.
- Locating and shaking down villainous suspects.

Protagonist (and by extension the player) **grapple with the loss of superheroes**, their role in the world, and the distress of depowered heroes.